

About the project

MINDSET is an Erasmus+ KA2 project that aims to create tools to prepare youth organizations and youth workers to identify the early signs and prevent the development of gaming disorder among youth.

The Partnership

















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Pilot Testing the Capacity Building Program and the e-Learning Platform

The MINDSET partners have tested the capacity building program in all countries of the partnership.

It has been delivered face-toface, online or a mix of the two, depending on what works best for the participants. We are now collecting their feedback to better understand what should be changed to better meet the needs of youth workers and youth organisations.

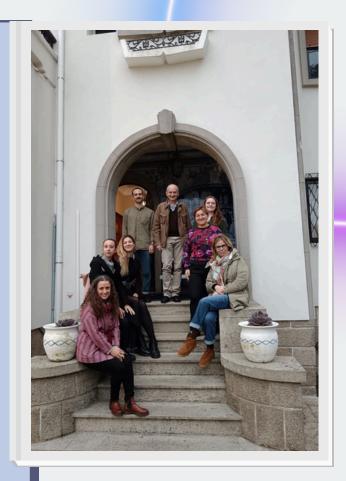






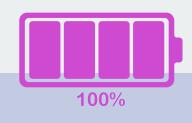
4th Transnational Project Meeting

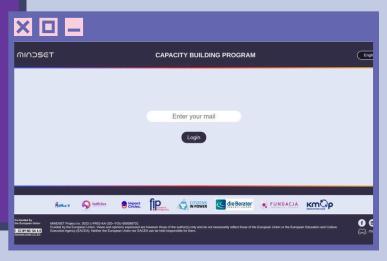
On the 19th of November 2024, the MINDSET Consortium met in Espinho, Portugal, for the 4th Transnational Project Meeting. In this meeting, we discussed our ongoing piloting activities with youth workers and our upcoming policy workshops, during which we will brainstorm policy interventions for gaming disorders in our national contexts.



e-Learning Platform

The MINDSET e-Learning platform, where the CBP - Capacity Building Program (presentations, content, activities, exercises, quizzes and tools) is available, can be accessed here.





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@mindseterasmusproject





What's next?

The partners are in the process of testing the content of the Capacity Building Program and the online platform with youth workers, teachers and trainers in their respective countries. Once we've gathered everyone's opinions, we'll analyse the feedback and make the necessary changes.

The consortium has also started the **Policy** Workshops on Gaming Disorders. In these workshops, the partners will engage policy makers, youth organisations and NGOs in brainstorming sessions on policy interventions to address gaming disorders. These workshops aim to collect **concrete** and **practical policy recommendations**.

Please contact us if you would like to participate.

Things are looking bright for the prevention of Gaming Disorders in Europe!

Stay tuned for more!

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